**YouTube tutorial 26.**

**import** java.util.Random;

**class** apples{

**public** **static** **void** main(String[] args){

Random dice = **new** Random();

**int** number;

**for**(**int** counter=1; counter<=10; counter++){

number = 1+dice.nextInt(6);

// Reason for +1 is because number 6 was not appearing, and instead 0. So to give the illusion that numbers 1-6 are showing up, we added 1. Initially, the number was from 0-5//

System.*out*.println(number + " ");

}

}

}

The result was as follows (not consistent):

6

6

3

5

4

3

3

5

4

1